## HIGH-MARGIN VR BUSINESS WITH UNIQUE GAME CONTENT

WE CREATE AN ENTERTAINMENT OF THE FUTURE WITH VIVID IMPRESSIONS OF THE PRESENT

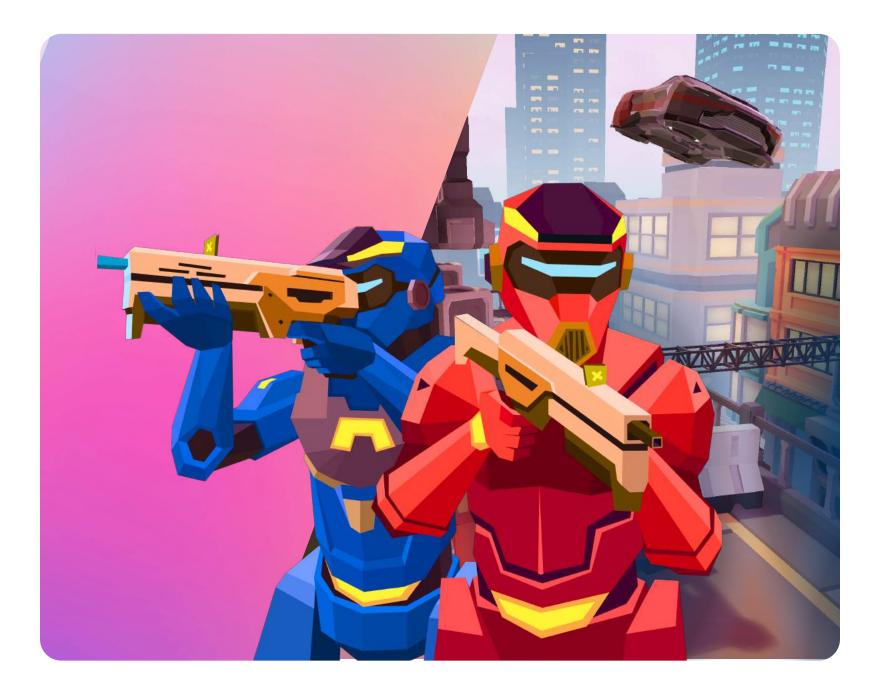


## A REVOLUTION IN THE SPHERE OF ENTERTAINMENT

TODAY THE TARGET AUDIENCE HAS FACED THE FOLLOWING PROBLEMS:

- \_ They are bored and tired of all the entertainment activities in the city;
- Inactive lifestyle;
- Not enough places to have active rest with friends;
- \_ No interesting and dynamic games for the family.

LASERWAR company has found a solution and launched its WARSTATION project that satisfies all of the above needs.

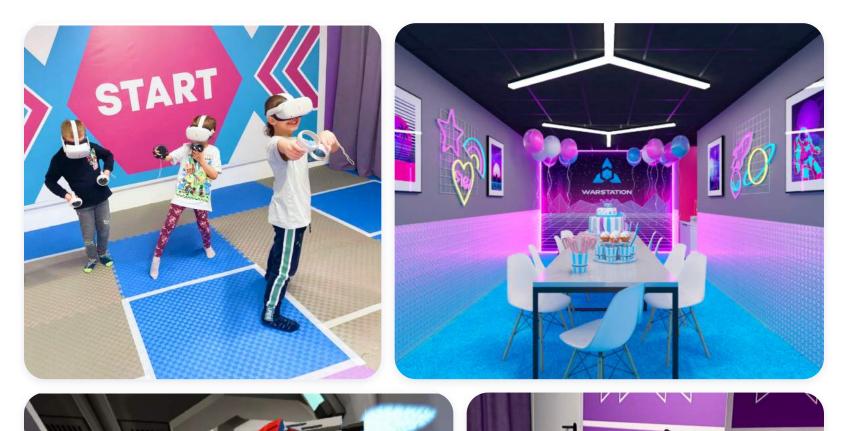




## **NEW GENERATION VR ARENAS**

VR arenas offer a new format for holding parties and various events and are suitable for both adults and kids. Arenas can be used for organizing team games with full freedom of movement.

Up to 10 players can play simultaneously on the playground whose area is more than 150 m<sup>2</sup>. Advanced equipment provides total freedom of movement with full immersion into the game process achieved due to trackers that monitor every move. Thanks to the development of technologies it is no longer required to use bulky or wired equipment, it's enough to put on your VR glasses. That's why VR games have become a new kind of active leisure entertainment. Not only do they arise pleasant emotions in the players but also become an excellent alternative for a good workout.







## BUSINESS IN THE VR SPHERE — IT IS PROFITABLE

- $\checkmark$  Low threshold of entry
- ✓ Minimal risks
- ✓ High margin
- Fast payback
- A fast-developing niche, growing 36% a year on average
- $\checkmark$  Low operational costs



billion dollars

The value of the global VR games market at the end of 2022

From the Newzoo report



billion dollars

Forecast of the value of the global VR games market for 2023



From the Newzoo report

#### trillion dollars

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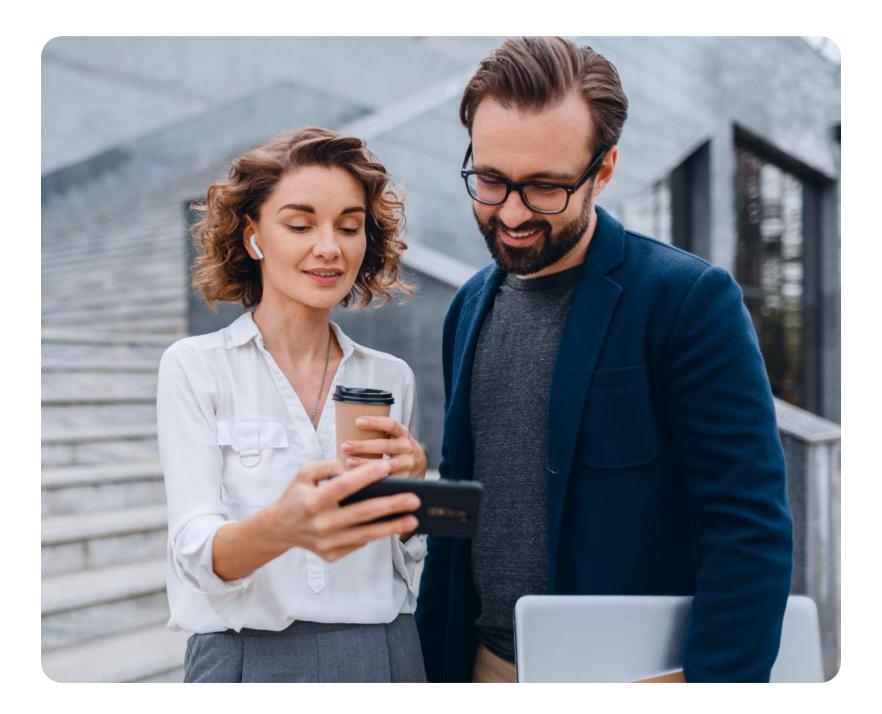
## Forecast value of the world VR market for 2030.

From the report Research And Markets in August 2022 .

The average annual growth rate of the VR/AR market is 43,7%.

## WHO WOULD BENEFIT FROM VR BUSINESS WITH WARSTATION?

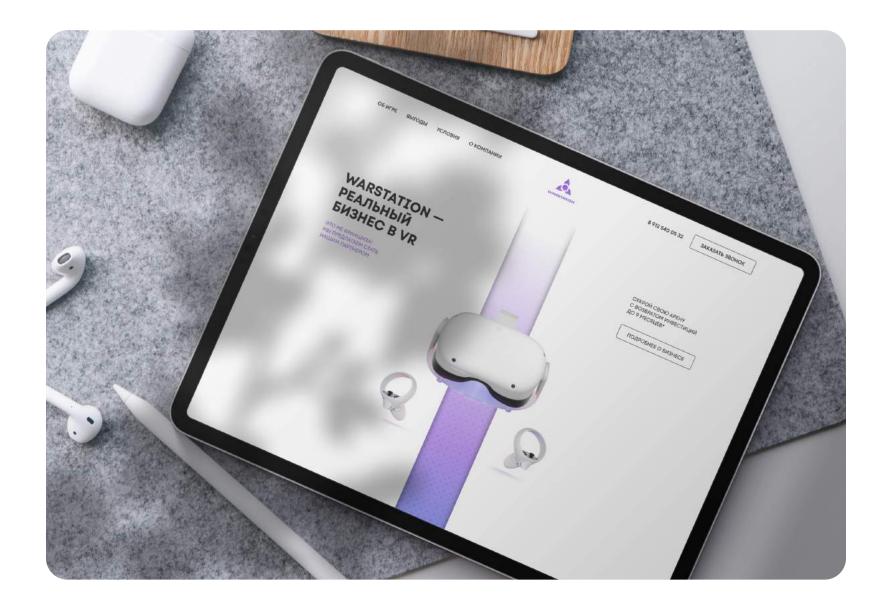
- Starting businessmen who plan to open their first business
- Entrepreneurs who want to open an additional business
- Fans of sports and military tactical games, owners of clubs
- Investors who are eager to find highmargin, fast-growing and easily scalable business





## WHY WARSTATION?

- 1. WARSTATION doesn't work according to a classic franchise scheme, it strives to develop a network of partners.
- 2. You won't have to pay a lump-sum fee. You will purchase specially developed software with a variety of game worlds, and you will also get regular business support.
- 3. No royalties! You'll keep all profit to yourself.
- 4. Thanks to our department of development we can provide you with regularly updated game content which we adjust for the needs of your arena.
- 5. The founder of the WARSTATION project is LASERWAR company, a world leader in the field of production of laser tag game equipment. LASERWAR sells its gaming devices in more than 87 countries and has a partnership network of more than 3700 clubs. More than 14 years of development experience in the field of entertainment.



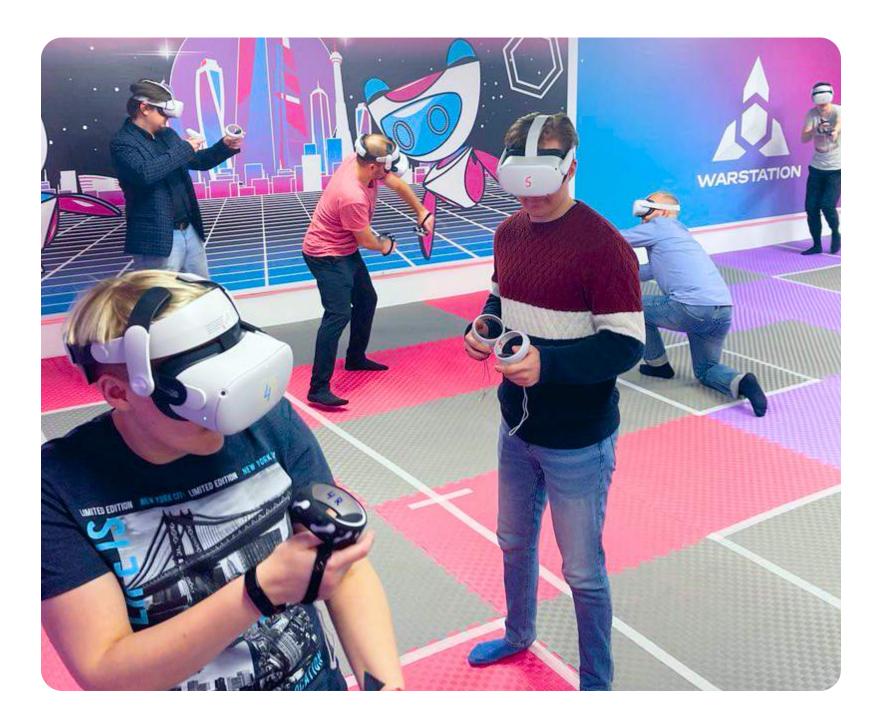




## WHAT DOES A WARSTATION PARTNER GET?

- A high-margin business with an initial investment starting from only \$930 per month
- ✓ Software for launching games
- Adjustment of the maps to suit your premises
- ✓ Technical support
- $\checkmark$  Help with the opening of your arena
- Business support after the opening of your arena
- A possibility to purchase additional game worlds (our development team is constantly creating new ones)

\*Detailed information can be found in the pricing list



#### WARSTATION.COM

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## WHAT DOES A WARSTATION PARTNER GET?

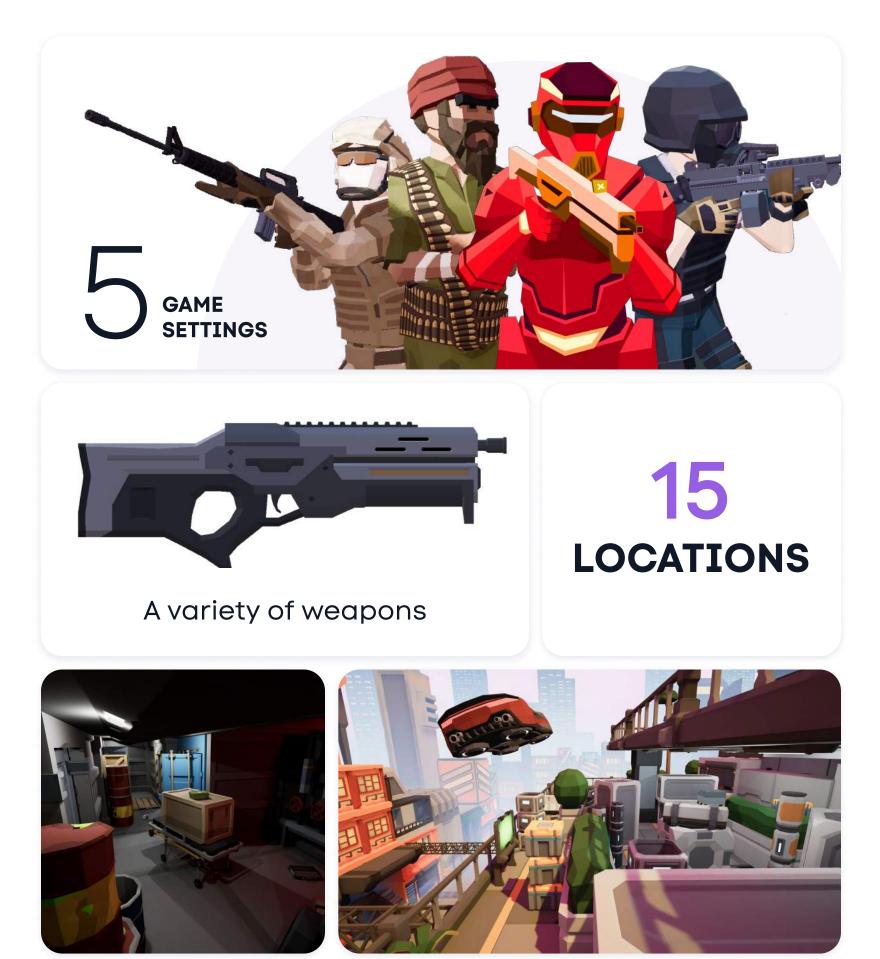
- ✓ Marketing support
- Graphic materials for printed advertisement products and online promotion
- Common chats with partners
- Checklists on the choice of the premises, repair works, equipment purchase, staff recruiting, and right behaviour in arena
- Financial model for your city
- An opportunity to open an arena under your own brand name

\*Detailed information can be found in the pricing list



## WARSTATION GAME WORLDS

Our collection of game worlds is constantly growing. At the moment you can visit 15 worlds.





## **GAME WORLDS**



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## **GAME WORLDS**





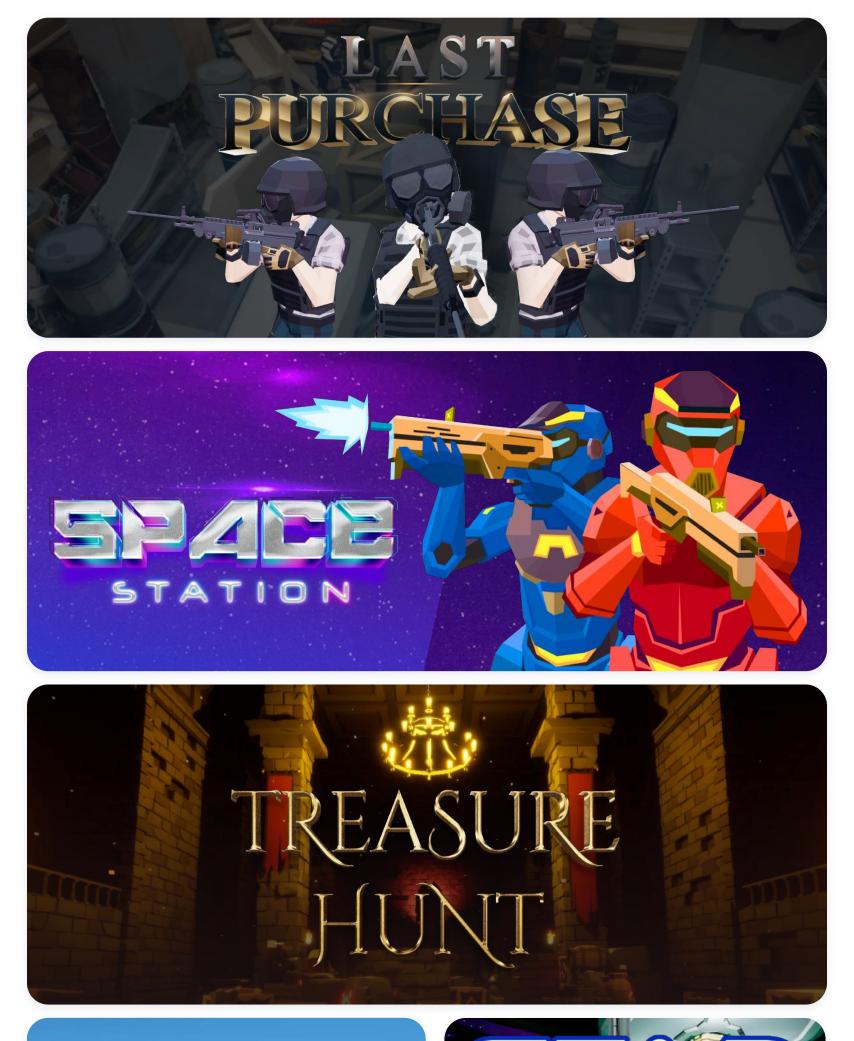








## GAME WORLDS







## PRICING

## REGULAR

\$650

PER MONTH

LICENCE FOR RENTING A GAME + \$280

PER MONTH

OBLIGATORY SUBSCRIPTION

## OPTIMAL

\$9,100

BASIC GAME LICENCE

# + \$280

FROM 2 MONTHS

OBLIGATORY SUBSCRIPTION

## PREMIUM

\$16,400

UNLIMITED GAME LICENCE

SUBSCRIPTION

+ As a gift

ARENA DESIGN PROJECT AND EQUIPMENT AREN'T TAKEN INTO ACCOUNT IN PRICING

## EXTRA SERVICES

# Help with staff training, expert's visit \$185/day

# Turn-key design project of your arena from an architecture \$1,820

You can buy equipment for an arena from us
 Ask your manager about prices



## SUBSCRIPTION INCLUDES:

- Support for a server and updates
- 🗹 Care at every stage
- 🗹 Online knowledge base
- Marketing materials
- Srand identity
- Graphic materials for printing
- Graphic materials for social media
- Materials from photo session
- Content for social media groups
- 🗹 Guide on how to choose premises
- Guide on how to set up equipment
- Guide on how to find and train staff
- 🗹 Guide for players
- 🗹 Example of an arena design project
- Check list for opening and closing an arena
- Check list for choosing premises
- Check list for complex arena preparation

Check list for renovation in premises

Check list: recommendations on how to set up an arena





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\$5,460 \$280/month\* or \$4,460\*

\* The cost of the game software is not including the cost of subscriptions

NEW



## 

Getting to know the general concept of WARSTATION VR arenas.

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# Learning the financial model and requirements for an arena launc.

Communicating with a personal manager to discuss all business questions, and also as a possibility, testing the product on already working arenas.

## $\square$

# Getting partial access to the WARSTATION knowledge base.

Checklists, instructions, recommendations, an example of arena design in Smolensk and marketing materials.

## 向

# Selecting and getting approval for VR arena premises.

We'll supply you with all the requirements.



## [<del>]</del>

#### Drawing up a contract.

Signing the contract and payment.



# Checklist for opening WARSTATION playground.

After signing the contract you'll get the checklist with all materials.



# Access to additional materials for promotion and development.

We'll give you access to private partner chats, technical support and graphic materials. You'll also get access to the content for social networks.

## $\bigcirc$

# Creating a design project of your arena.

You can use our service or develop the project on your own.





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# Adjustment of locations to suit your arena.

We'll adjust all game locations taking into consideration all specific features of your arena.



# Arranging the arena and purchasing the equipment.

You'll be given a document with recommendations and requirements concerning the equipment.



# Preparing and setting up the equipment.

Our specialists will help you set up the equipment remotely or in person.

## B

#### Launching marketing campaign.

We'll provide you with all the necessary graphic materials and share our experience in setting up advertising campaigns.





#### С) С)

### Staff recruitment and training.

We'll consult you and supply all necessary instructions concerning staff recruitment and training.



# Opening and launching your arena.

The opening ceremony of your arena and the first customers.



#### Regular partner support.

Support in business issues. Webinars for staff training and marketing promotion.

WARSTATION team will support you at every stage



## WHAT IS REQUIRED TO OPEN AN ARENA?

## Choose the premises

For small-size arenas we suggest choosing standard premises without ledges or columns, having the following recommended sizes (6x6 m<sup>2</sup>, 6x9 m<sup>2</sup>, 6x12 m<sup>2</sup>, 5x18 m<sup>2</sup>, 9x12 m<sup>2</sup>, 9x18 m<sup>2</sup>) so that a rapid and easy adjustment of the game worlds can be performed to suit the place. Assembly and sport halls of schools meet these standards best of all.

If you want to open a more spacious arena, then you need to choose the premises taking into account the following parameters - 25m<sup>2</sup> should be allowed for one person so that no one would feel restricted in his movements during the game.

## Area

Minimum –150-200 m<sup>2</sup> – up to 8 players simultaneously. Average – 200-300 m<sup>2</sup> – up to 12 players simultaneously. Extended – 300-400 m<sup>2</sup> – up to 16 players simultaneously.

Recommended height of the ceilings – 2.6-3 m.





## WHAT IS REQUIRED TO OPEN AN ARENA?

# Gaming equipment: headsets, gamepads and PC

Meta Quest virtual reality headsets of the second and subsequent generations. PC for launching the game server.

View the equipment in the online store

## Staff recruitment and training

At the first stage of your business, you will need an administrator and two instructors - three staff members altogether.

## Marketing expenses

Launching advertising campaigns for attracting traffic.



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## **OPENINGS OF ARENAS**



## HAVE ALREADY BECOME OUR PARTNERS

### Cities:

- Smolensk
- Hamburg
- 🗸 Saransk
- Perm
- 🗸 Kirov
- Novokuibyshevsk
- Khabarovsk

- 🗸 Kostroma
- Tikhvin
- 🗸 Кемерово
- Novosibirsk
- 🗸 Ufa
- Petrozavodsk
- Borisoglebsk

✓ Orekhovo-Zuyevo
✓ Tula
✓ Veliky Novgorod
✓ Kaluga

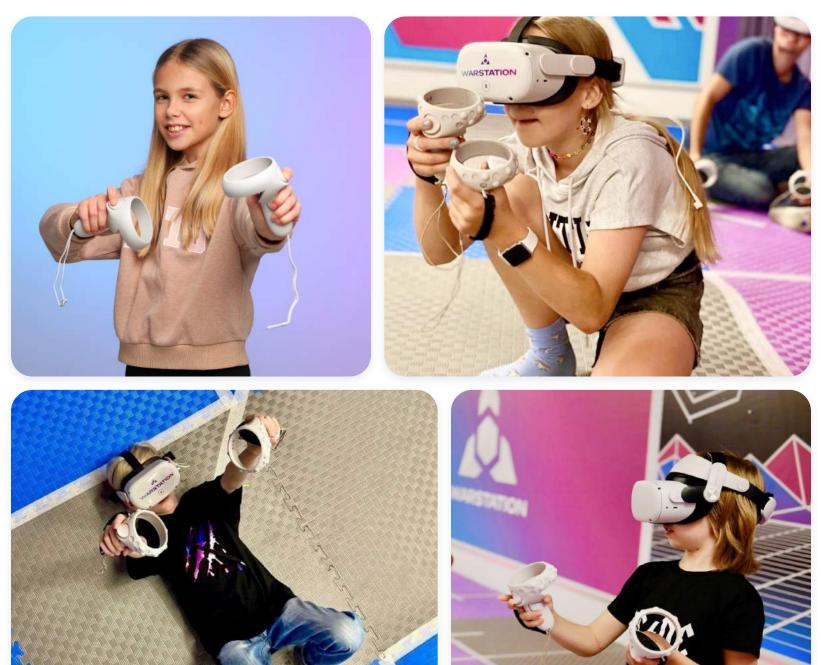
Countries- our partners:

✓ Germany
✓ Italy
✓ Turkey
✓ Kazakhstan

Negotiations are being conducted with 50 more cities

## TURN YOUR DREAMS INTO A REALITY TOGETHER WITH WARSTATION!

We offer you the to become a part of the fastgrowing VR market which in the future will unite many spheres of our life. It is an advanced technology that is only gaining momentum but it is already closely watched by large companies and investors.







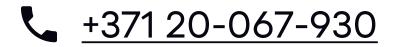




















# WARSTATION

## WITH BEST REGARDS, LASERWAR COMPANY